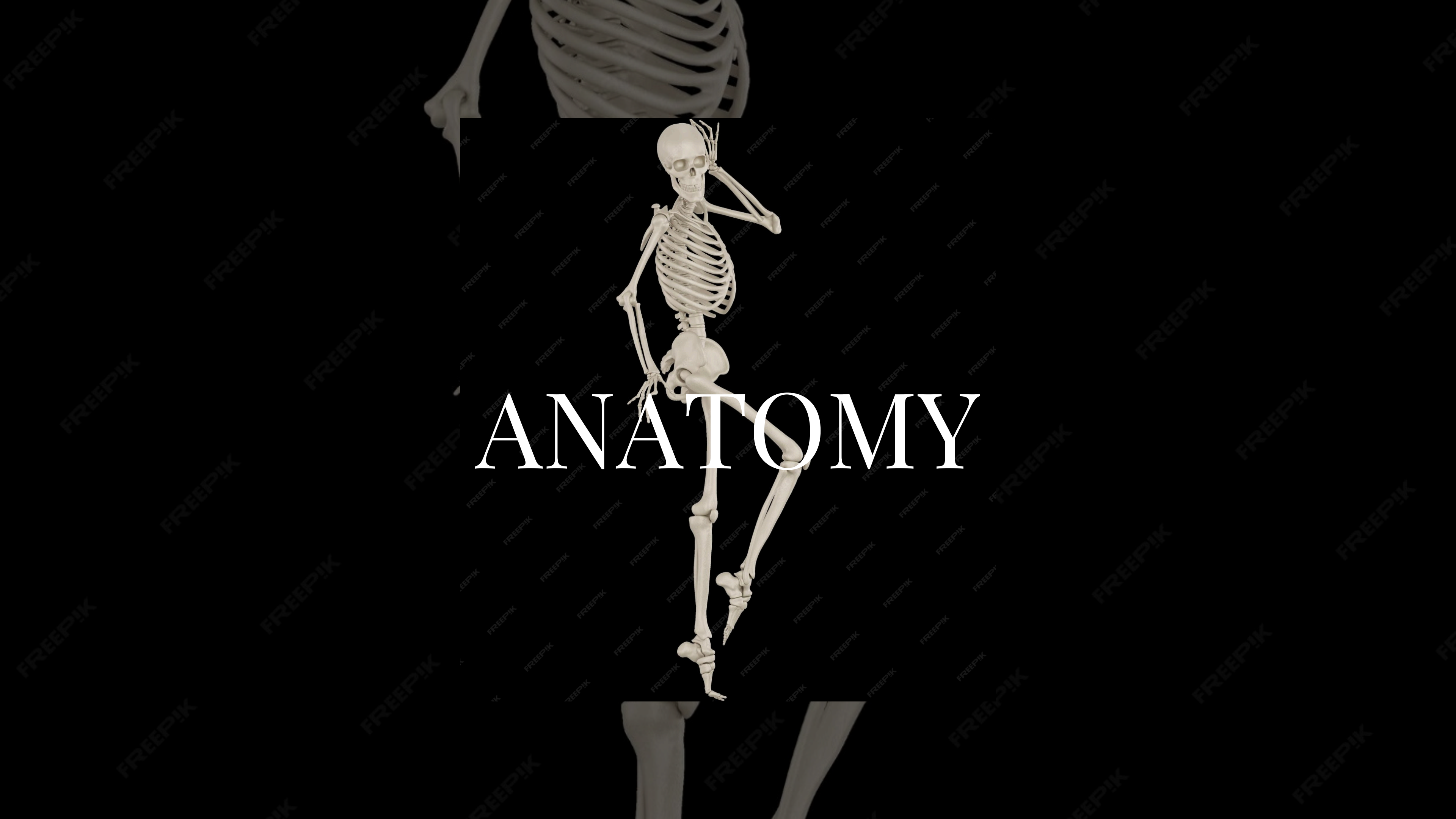
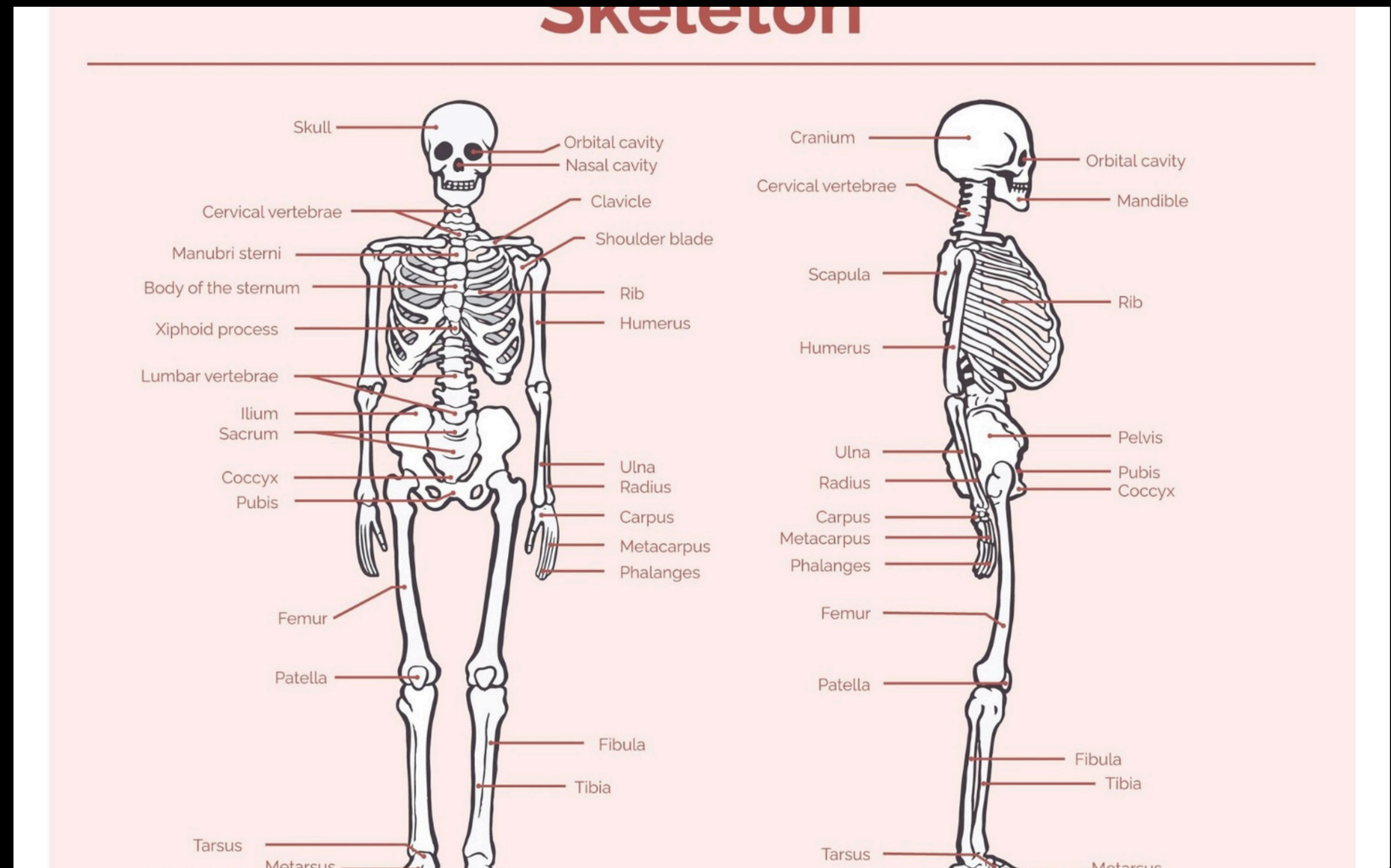


A 3D anatomical model of a human skeleton is shown in a dynamic, slightly twisted pose. The skeleton is white and stands out against a dark background. The word "ANATOMY" is written in a large, white, serif font across the middle of the image, partially obscuring the skeleton's torso and legs. The background is dark with a repeating, faint watermark of the word "FREPIK" in a light gray color, oriented diagonally.

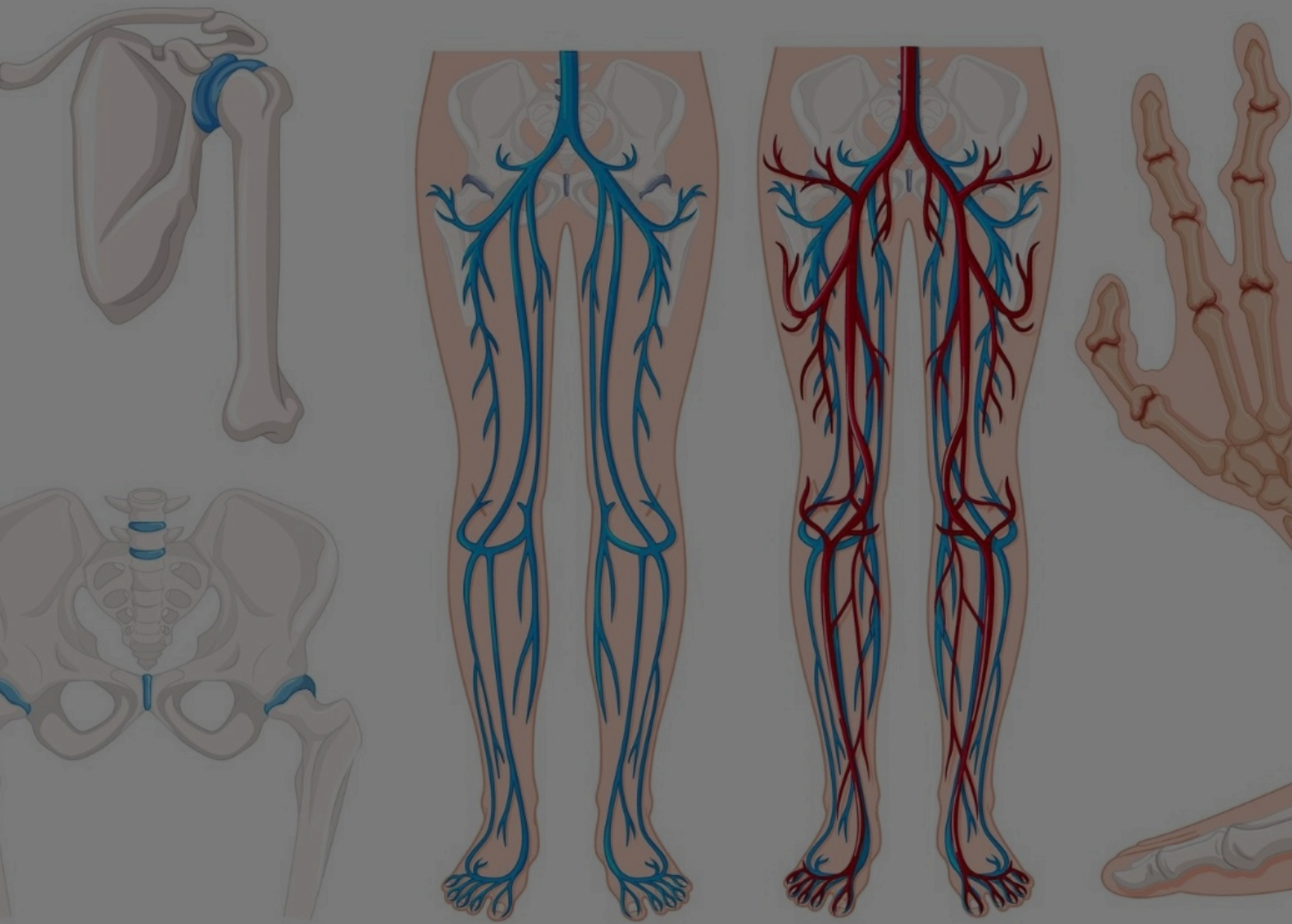
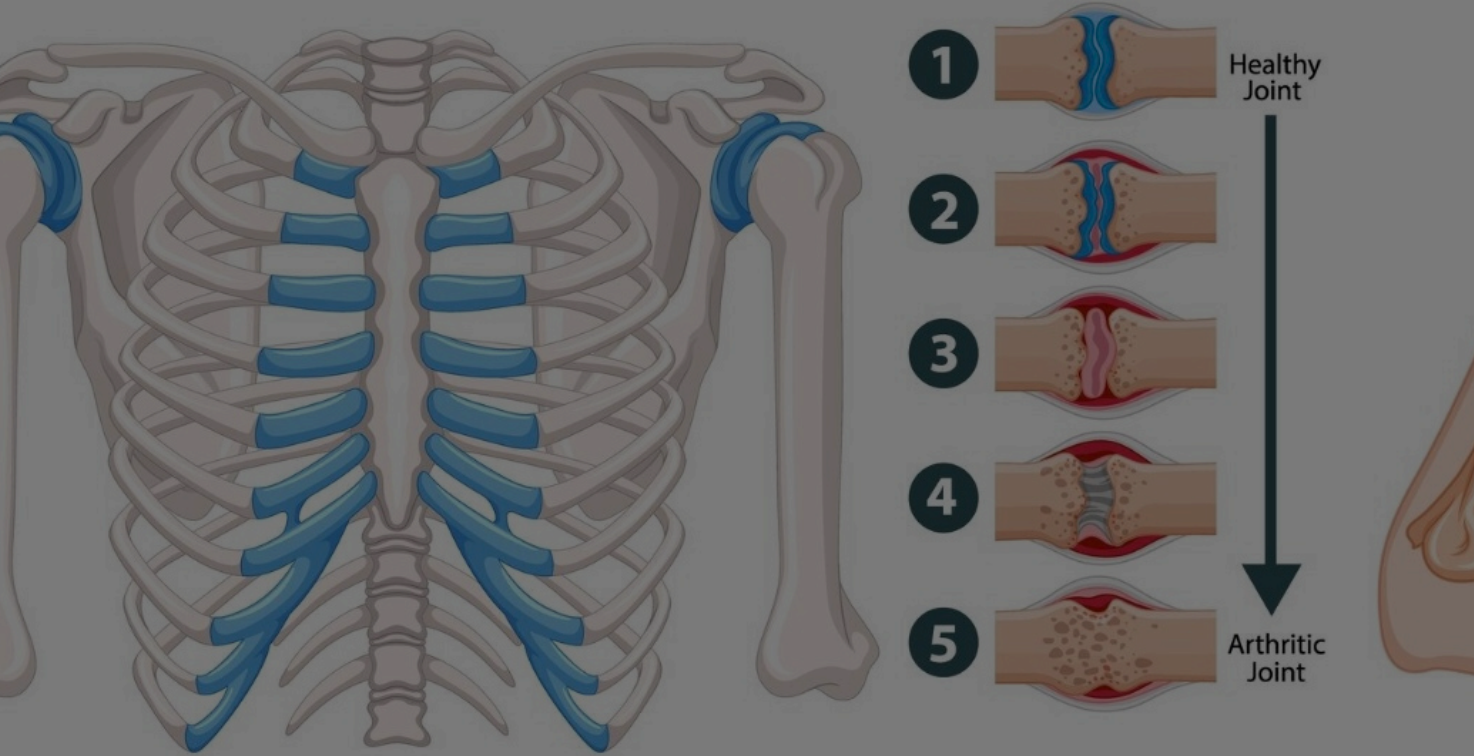
ANATOMY



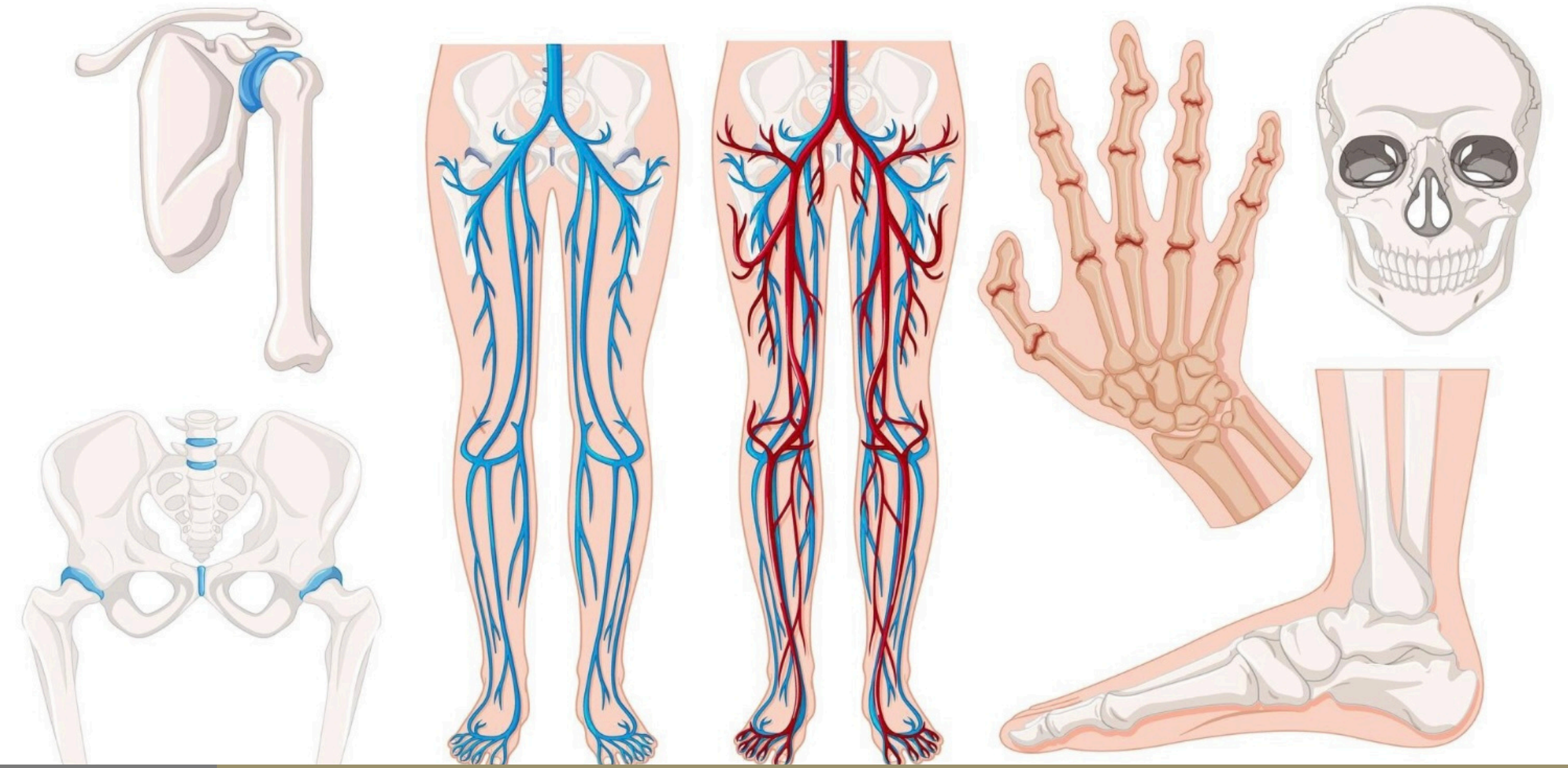
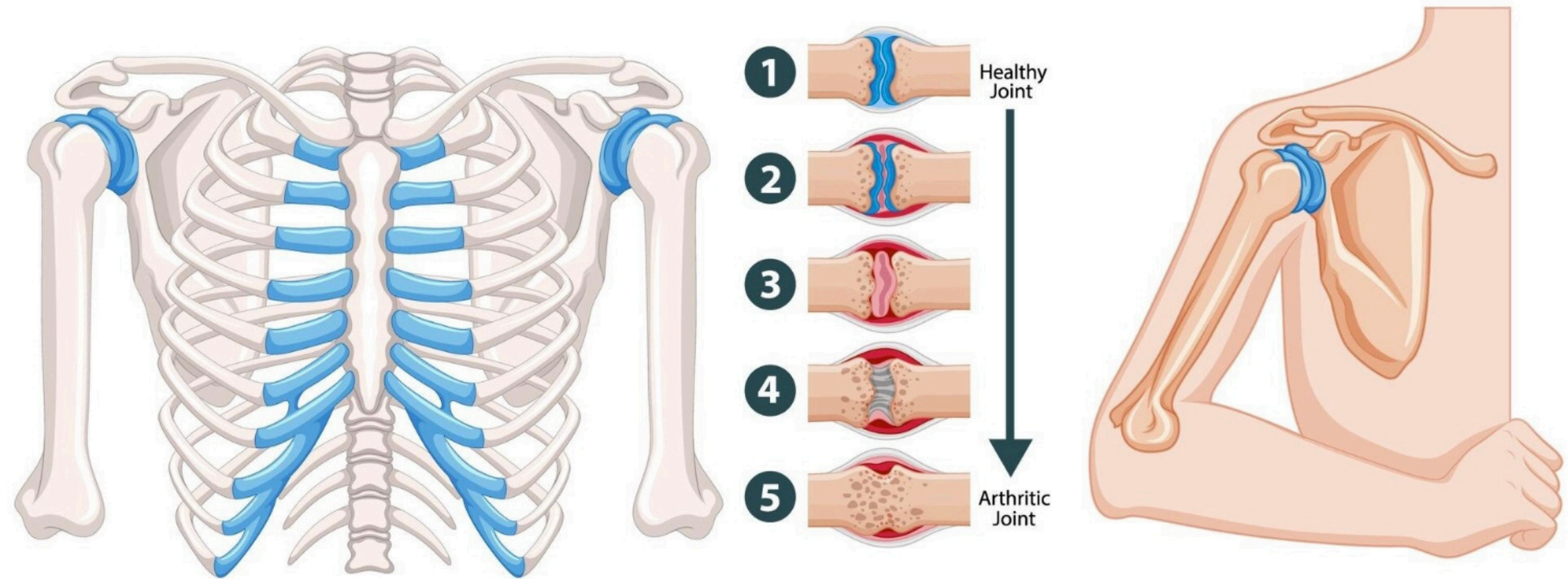
OVERVIEW

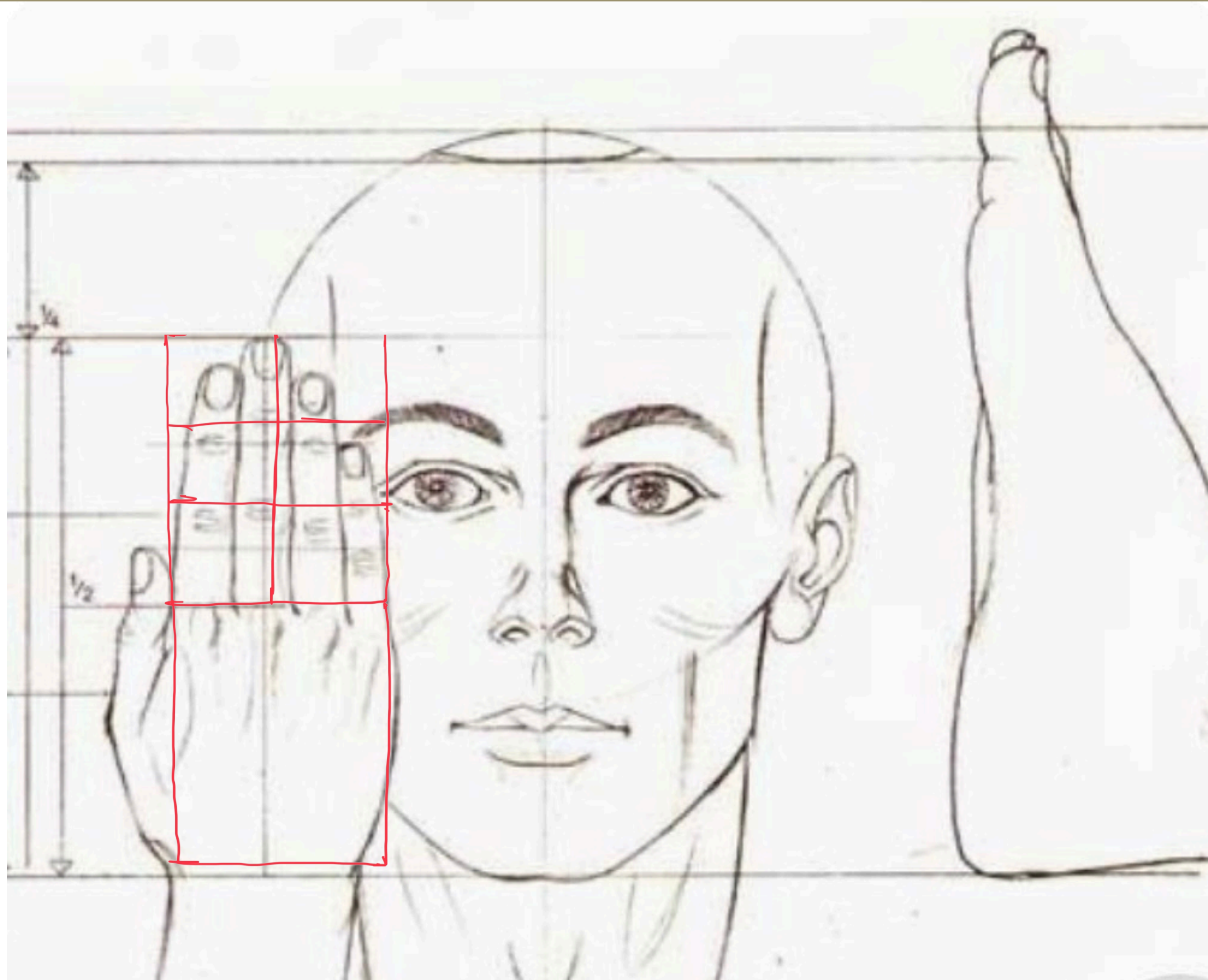


Human Anatomy

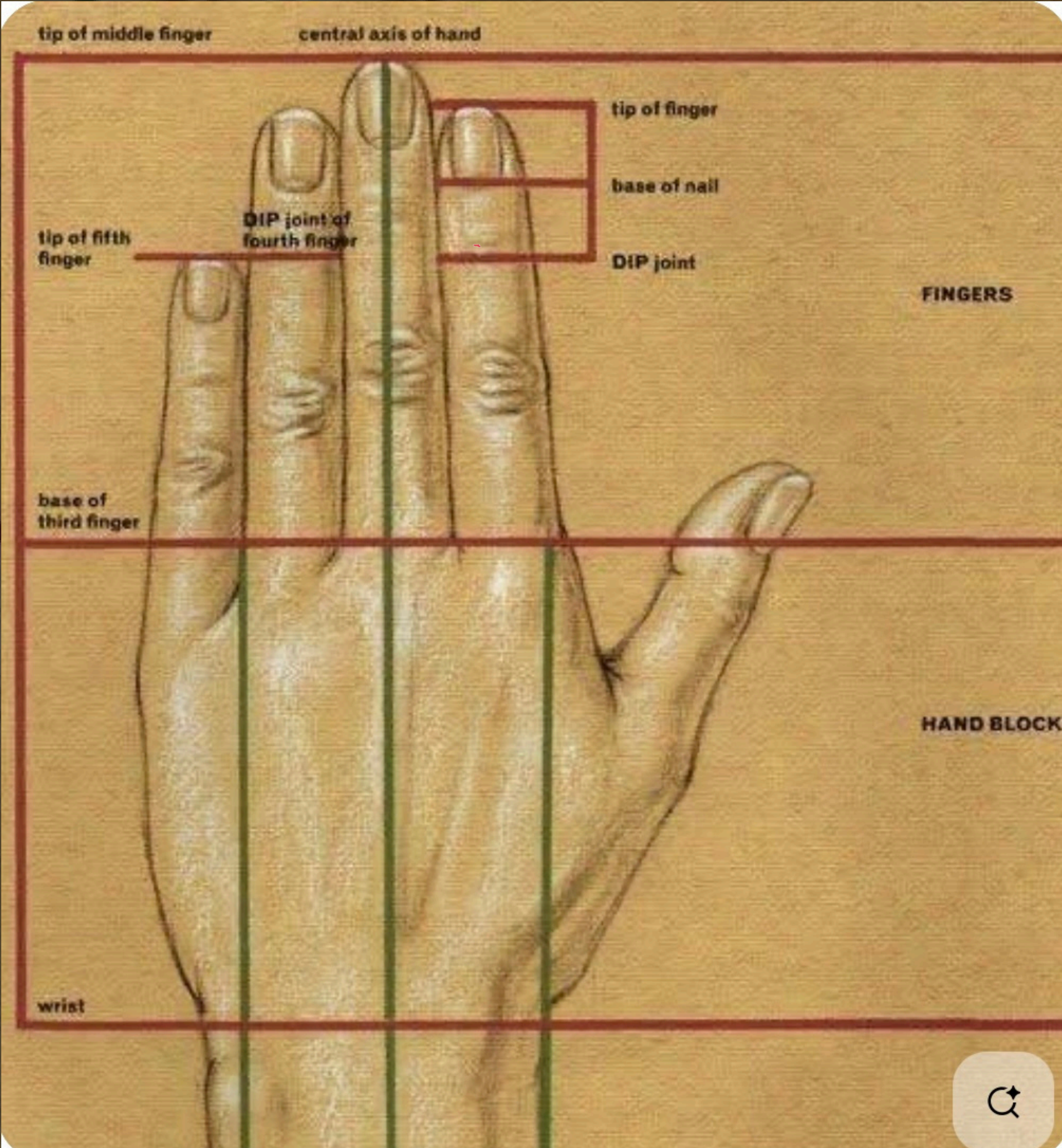


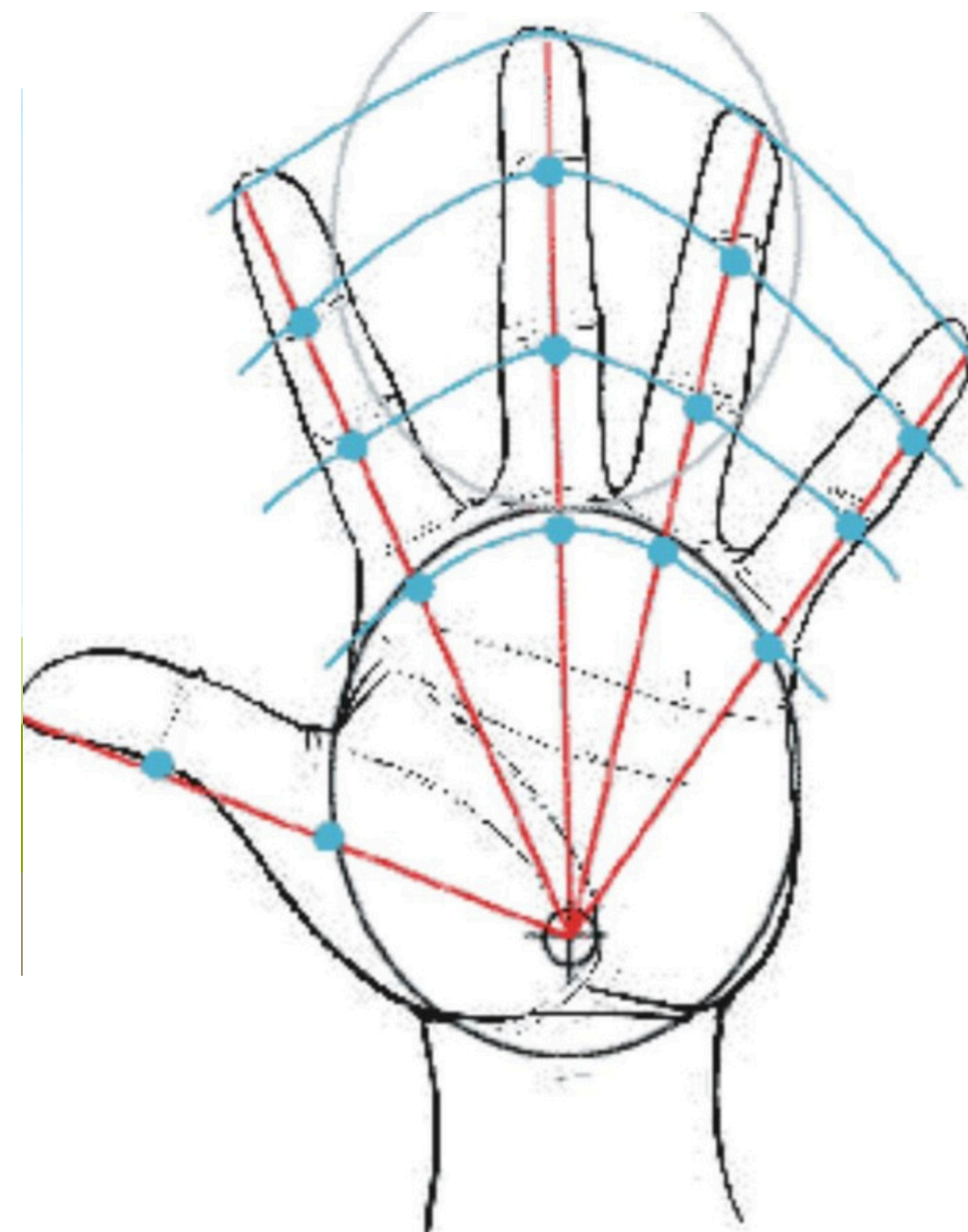
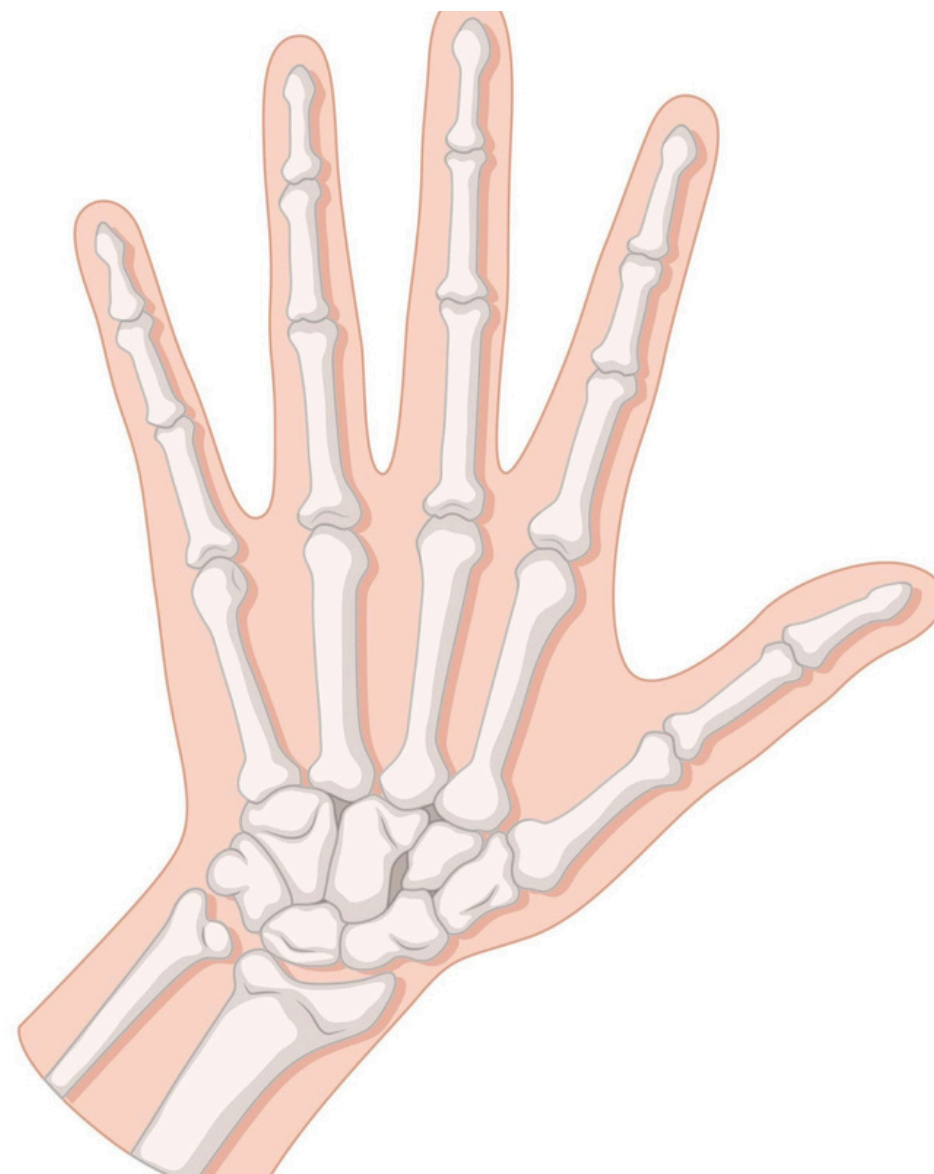
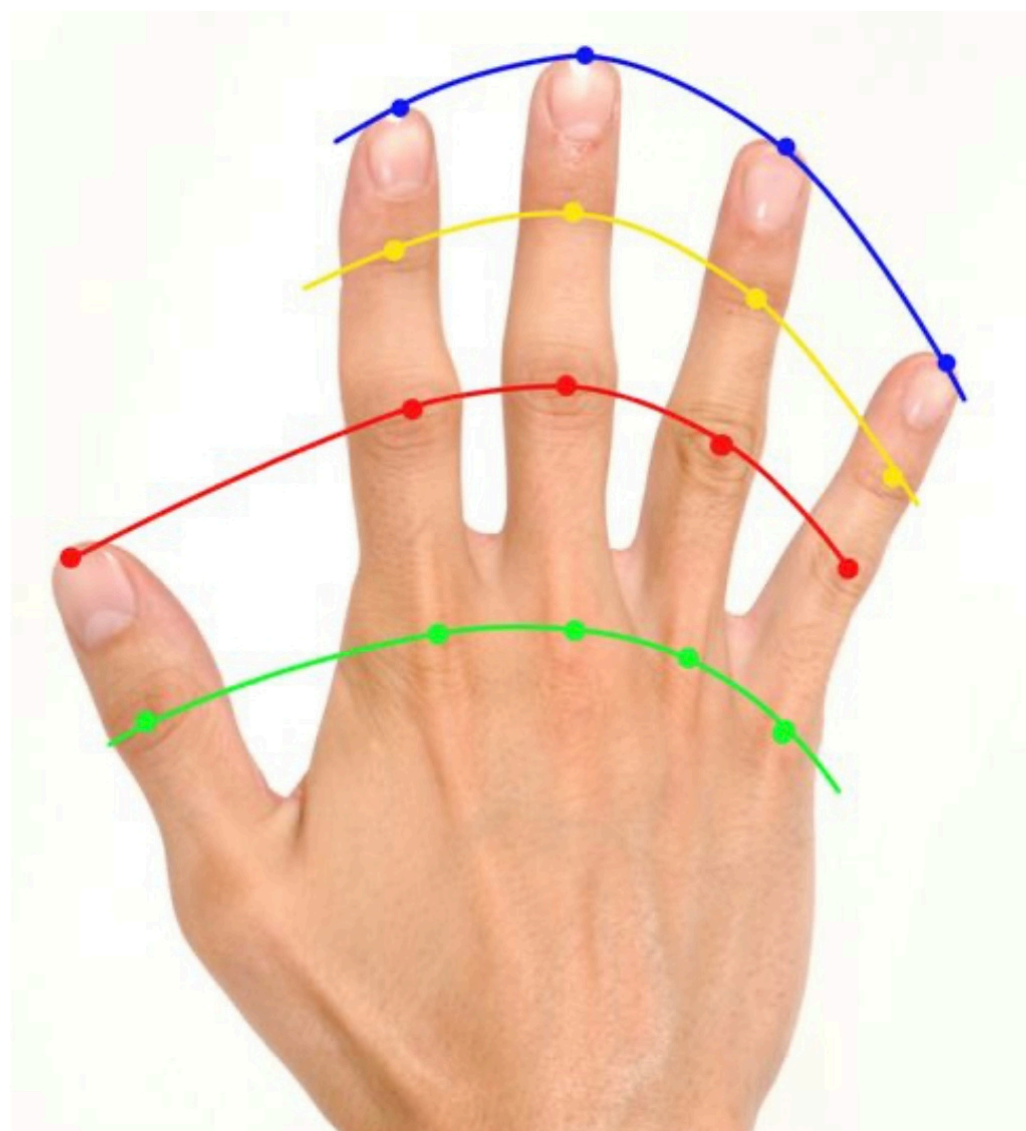
Human Anatomy Pack

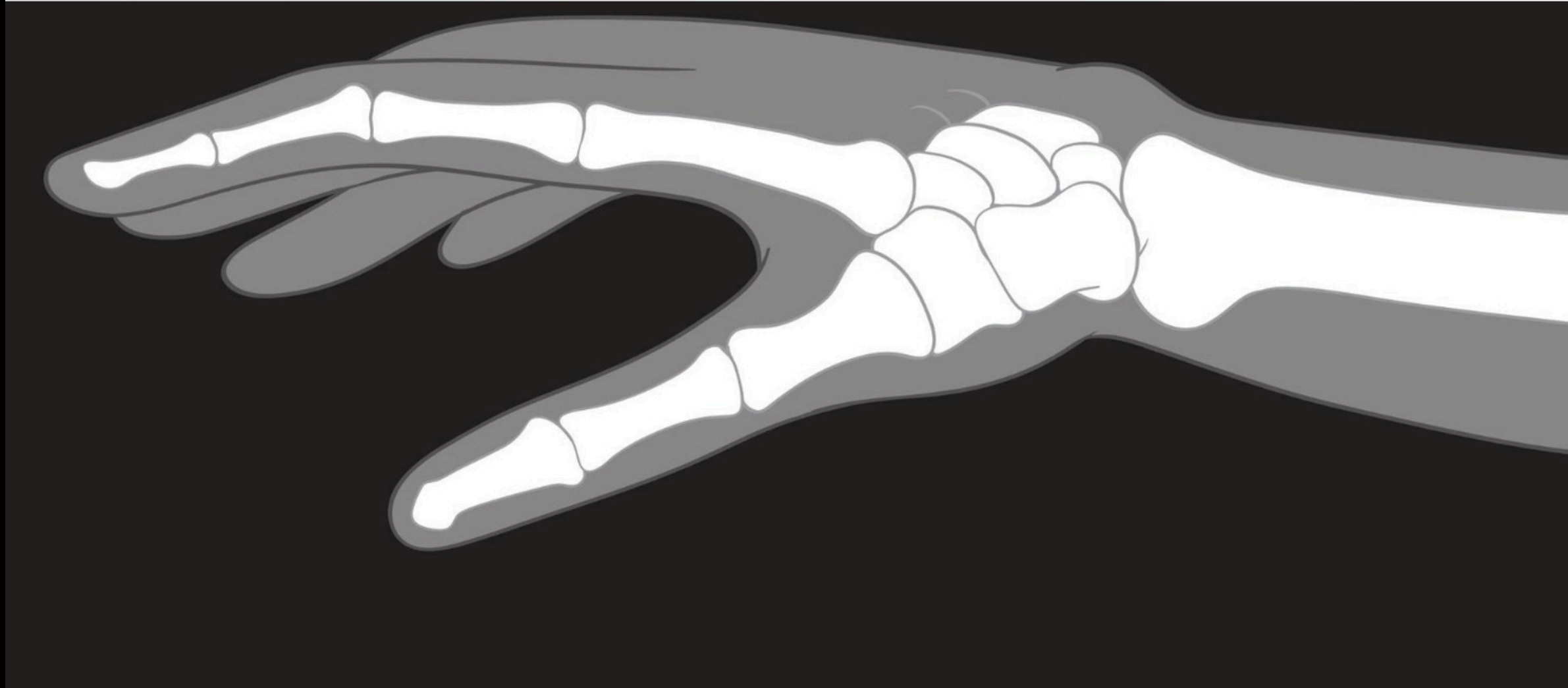
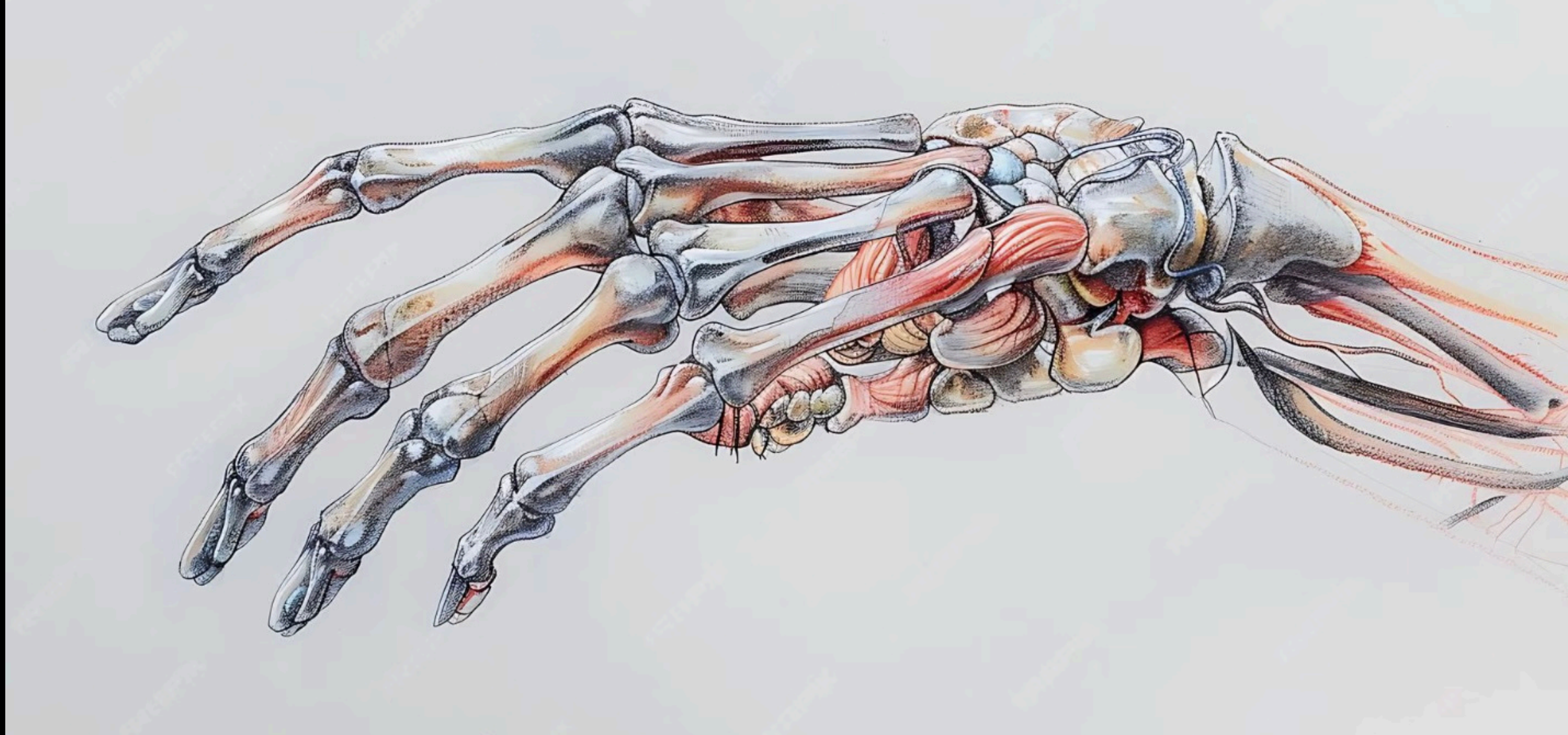


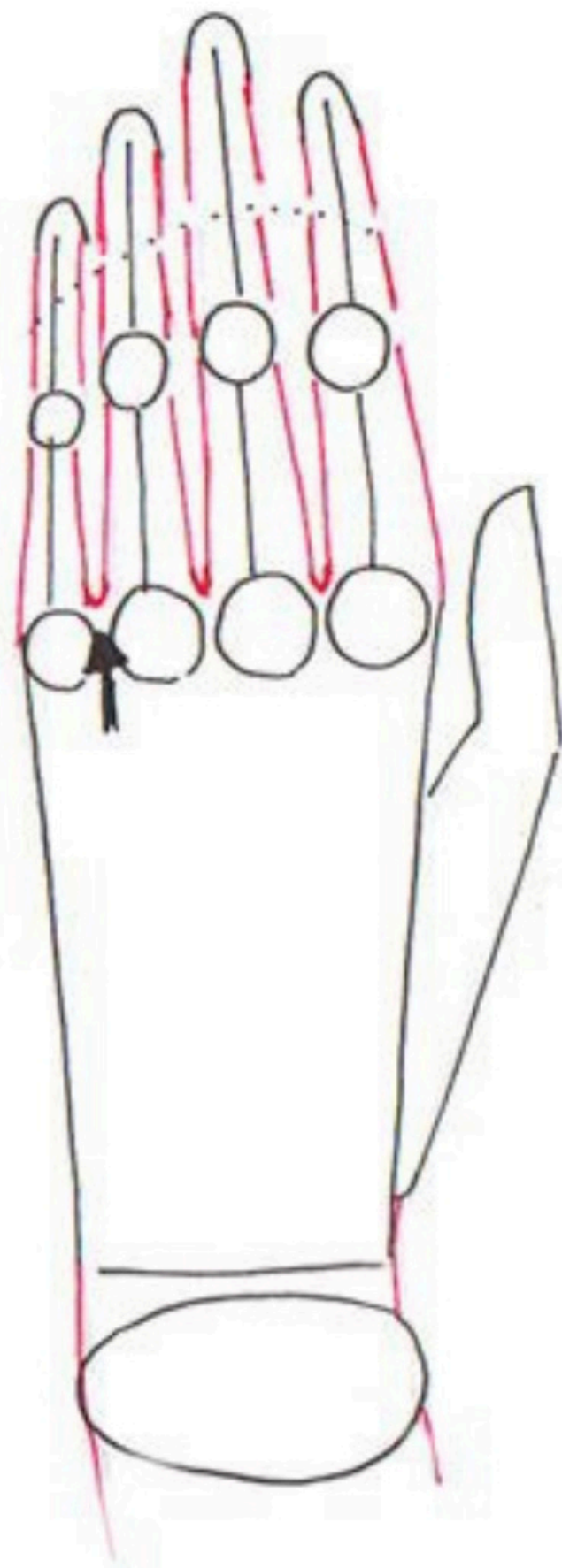
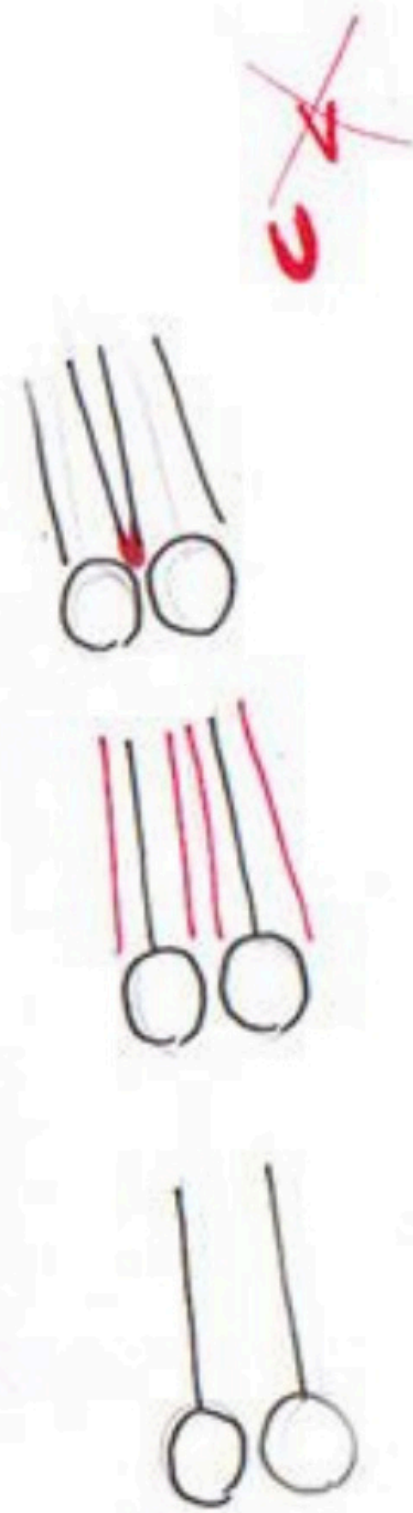
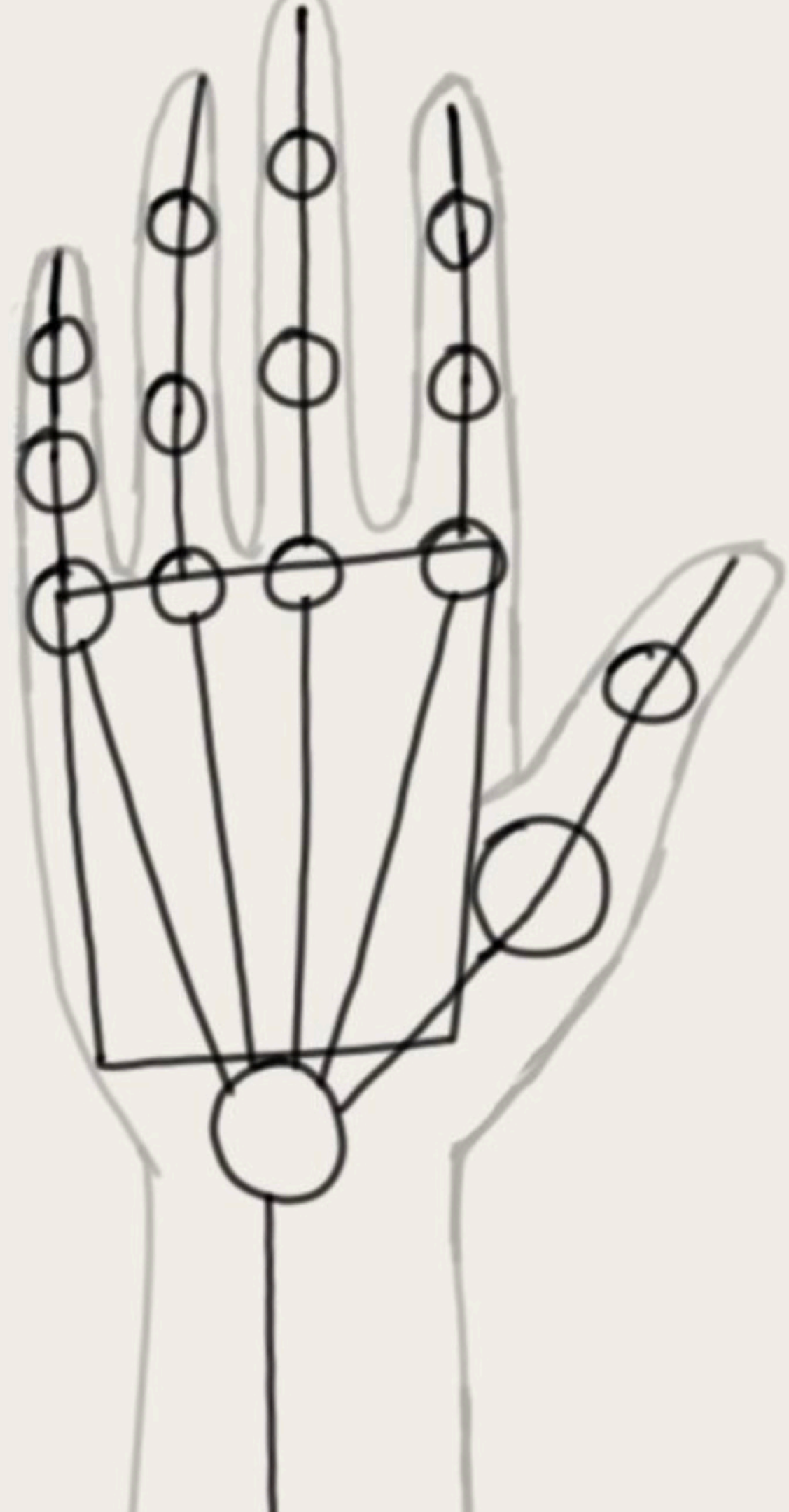


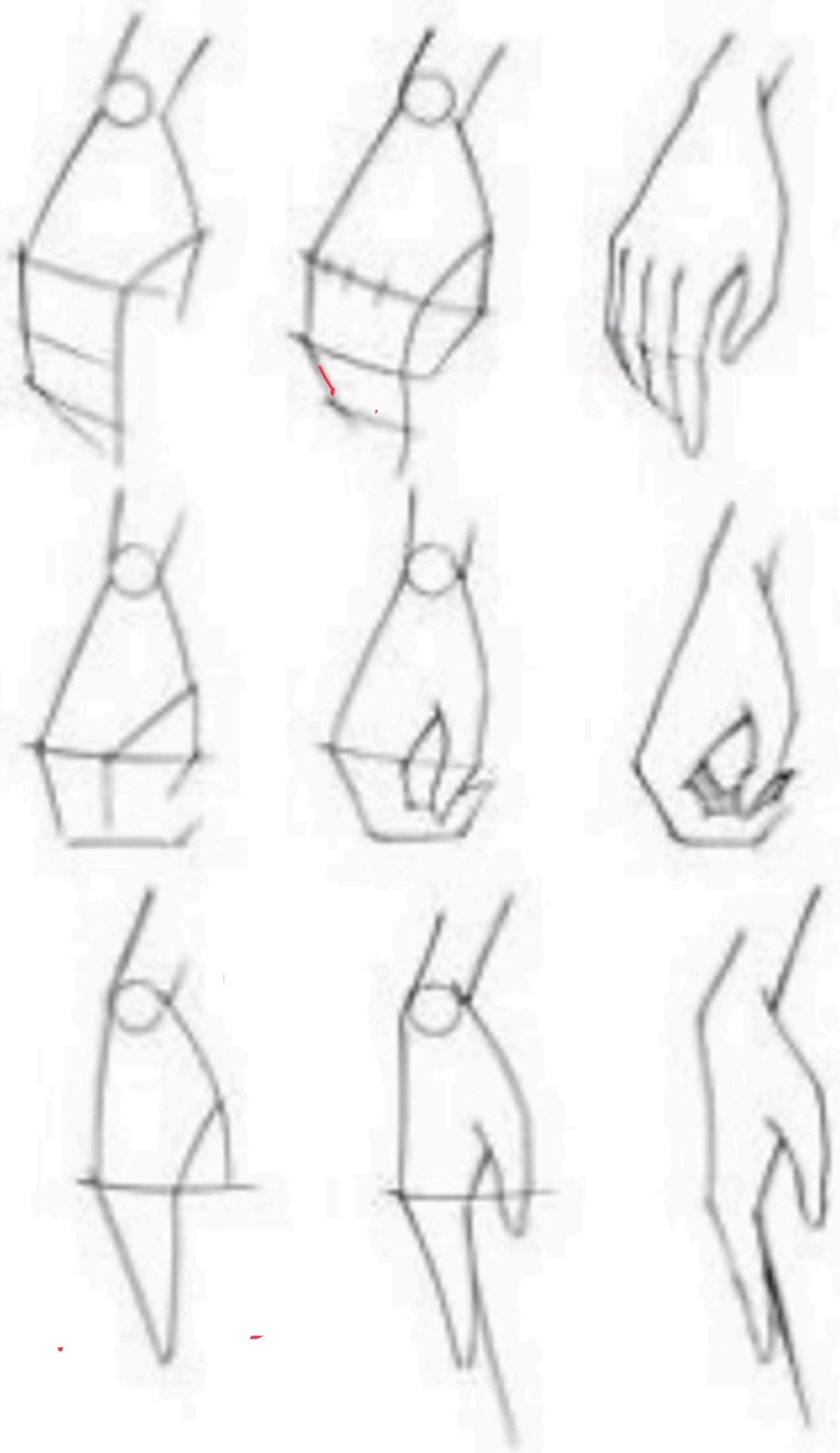
FINGERS











Sketch
the hand as a
single unit.

2 Divide
the hand
into its parts.

3 Add in
the details.

